



THALAMUS

Thalamus Digital Publishing Ltd. announces *Welcome to Basingstoke* for PlayStation 5.

The End is Nigh! Free tea and biscuits!

Bromstairs, UK (July 3rd, 2025) – UK developer and publisher Thalamus Digital Publishing Ltd. today announced the upcoming launch of *Welcome to Basingstoke* for PlayStation 5, in conjunction with UK developer Puppy games.

First released as *Basingstoke* for PC and Mac in 2018, *Welcome to Basingstoke* is a tense roguelike that mixes stealth and arcade action to perfection as players attempt to escape the post-apocalyptic ruins of Basingstoke using gadgets and weapons crafted from items scavenged along the way. The team at Puppy Games have spent the last year updating the game for PS5, adding a host of new features, levels, and quality of life improvements.

"We have an unhealthy interest in the English town of Basingstoke," says Puppygames director Caspian Prince, "and it features in many of our games due to my accidentally being stuck there for a year. This game is a celebration of my happy memories living next to the M3 motorway, of leftover kebabs, unreasonably strong lager, endless roadworks, and rabid monsters prowling the streets at night. We're sure the locals will recognise its unique charms immediately and feel right at home."

"When I first played the original *Basingstoke* it was love at first sight," explains Thalamus CEO Andy Roberts, "so naturally it was top of our wishlist when we were looking for games to bring to the PS5. Not only is the game crammed with a myriad of brilliant ideas, everything is underpinned by a uniquely British wit and charm; we're confident players will adore playing the game as much as we do."

Launching in Q3 2025, *Welcome to Basingstoke* features a Campaign Mode comprising 12 levels, dozens of weapons, items, and gadgets with countless crafting combinations, eight different character classes to unlock and play, and a myriad of undead monsters. The game also includes Horde Mode, allowing players to pit their skills against the zombie hordes to claim a spot on the Global Leaderboards.

About Thalamus Digital Publishing

Thalamus Digital Publishing is an independent video game developer and publisher, with locations in the UK, Canada, and Japan. Dating back to the late '80s and early '90s, the Thalamus brand is synonymous with quality games, graphical polish, and technical excellence, and Thalamus Digital continues to uphold the outstanding legacy of its forebears. As well as a legacy of existing games, IP, and franchises, Thalamus Digital publish over 50 titles for numerous current-gen and retro systems, from PlayStation, Xbox, PC, and Nintendo Switch, to Commodore 64, Amiga, Game Boy, and ZX Spectrum.

About Puppy Games

Puppy Games is an independent video game developer and publisher based in the UK. Originally founded in 2002 by Caspian Prince and Chaz Willets, the team later expanded to include Justin Burt. Since its inception, Puppy Games has produced numerous neo-retro arcade games on various formats, including *Titan Attacks!*, *Droid Assault*, *Revenge of the Titans*, and *Ultratron*. The Puppy Games team is currently working on *Battledroid*, a multiplayer battle simulation.

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